**Designing Creativity: Innovation Across Disciplines**

Hosted by the Center for Science, Technology, and Society (CSTS): 12-1:30 pm, 140 Toomey Hall, lunch provided.

rsvp to Debrina Weber at dgwcn@mst.edu

Rob will discuss foundational and guiding ideologies that foster inter and cross disciplinary collaborations across divisions and departments at WashU including the new Beyond Boundaries slate of courses offered to First Year students at WashU, the Creative Collaborations for Big Projects initiative, faculty mentorship of the WashU Design for America Studio, Human-Centered Design, as well as individual stories of students who are benefiting from opportunities to collaborate with both classmates and faculty across Washington University’s 4 undergraduate and 3 graduate/professional schools to address complex societal challenges and answer a “big question” involving 2 or more divisions.

**Fostering Interdisciplinary Engagement Using Creativity and Design Thinking**

Hosted by the the Center for Advancing Faculty Excellence (CAFE): 3-4:30 pm, Missouri-Ozark Room, Havener, followed by a reception with Curators’ Teaching Professors and Miner Master Mentors , 4:30-5:30 p.m.

As an award-winning faculty member for his interdisciplinary class called *Designing Creativity: Innovation Across Disciplines*, Rob will highlight concepts for using creativity and design thinking in the classroom, using play as a medium for learning, leaning into the adjacent possible in teaching using technology, and discussing teaching philosophies based on concepts developed by fellow designers and design researchers like Bruce Mau, Randy Pausch, and Steven Johnson.